# AGFPRO and PREMIUM DLC Updating

AGF, STEAM USERS ONLY

- Back Up Content
- Delete Content
- Download NEW Content
- Installation
- Important file locations



### AGF/Steam users

- BACKING UP DATA: Follow Steps 1-7
- LOCATING AGF PROJECTS: Follow Steps 20-25
- DELETING LOCAL APPLICATION CONTENT: Follow Steps 8-9
- DOWNLOADING AND INSTALLING AGF: Follow Steps 10-19
- LOCATING AGF APPLICATION CONTENT: Follow Steps 20-26
- LOCATING AGF/UNITY TOOLS: Follow Steps 20-25
- LOCATING AGF ASSET PACKS: Follow Steps 20-23
- LOCATING AGF/PROJECTS: Follow Steps 20-25

## Manually Launching AGF

AGF EDITOR, AGF ARPG PLAYER, AGF FPS PLAYER, and AGF ARPG PLAYER

#### LAUNCHING ALL AGF APPLICATIONS:

Without using the "launch" button (from the Steam client) or if the "launch" button (from the Steam client) is not working for you.

#### Follow Steps 20-26

Click the ICONS while Steam client is running to Start the different AGF applications

\* AGFPRO and AGFPRO PREMIUM have only been tested to support Unity 4.2.2

Unity PRO 4.2.2 is required to make asset packs for use in AGF. The creation of "Asset Bundles" is an exclusive feature of Unity PRO 4











