AGF Scene Loader v. 0.3

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Last Updated: 6/04/2014, By Matt McDonald.

Compiled with: Unity 4.3.4. [Download](#)

Welcome to the Axis Game Factory Scene Loader! This tool will import scenes created with AGF into your Unity project.
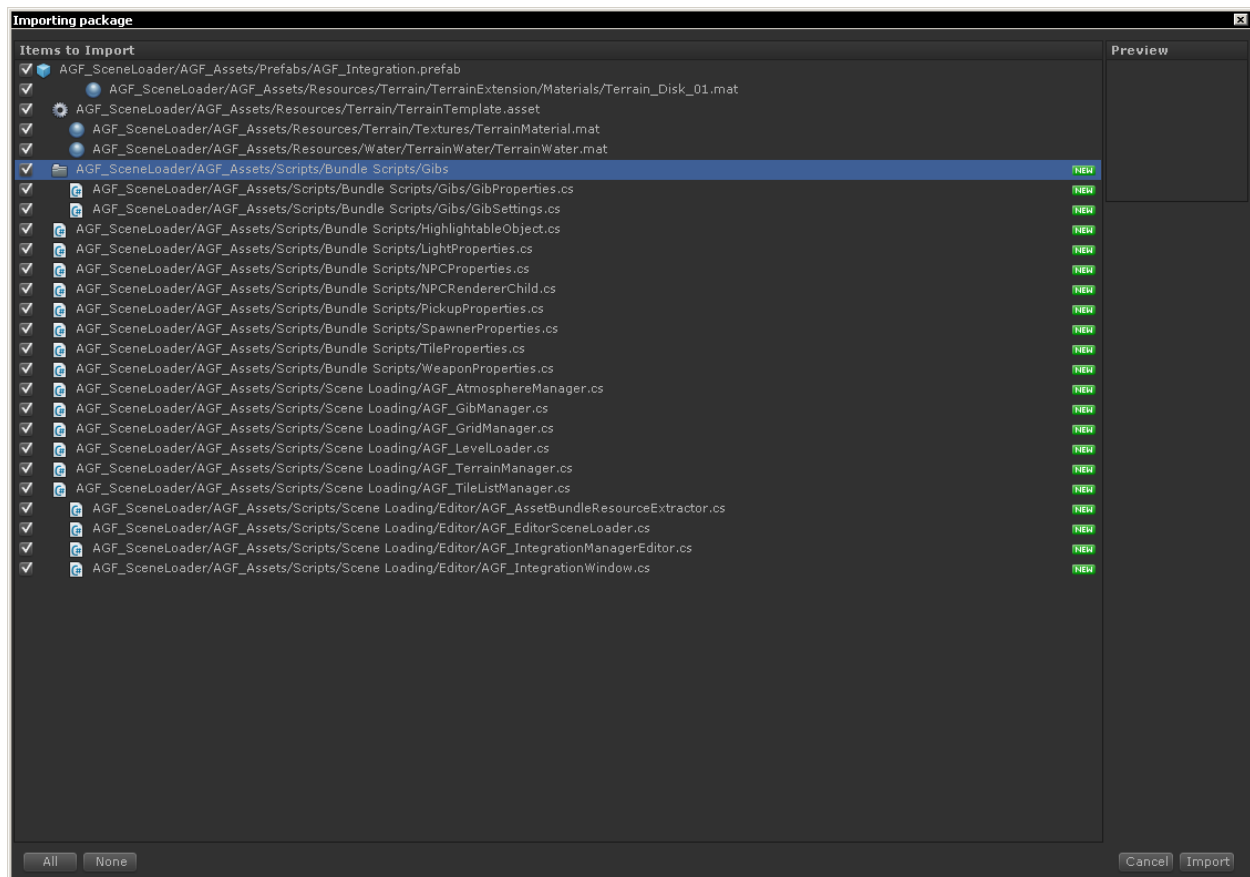
To "axis" the interface, navigate to Window > AGF Scene Loader.

NOTE: This package is NOT intended to be loaded into the same project as the Asset Packager. Ensure that the Asset Packager package is not imported.

To make a web player of your imported AGF scene in Unity:

If you try to make a web player from this project you will see I/O errors. Unity does not allow the I/O

scripts to be present in the project when trying to build a web player.

Delete the files in the image below to allow for web player builds. Reimport the scene loader .unity3d package to allow for further importing.

4) Closing

If you have any questions please mail us at agf.helpdesk@gmail.com

Or ask the great people at the Steam/AGF forums:

http://steamcommunity.com/discussions/

Thank you for your support.

Regards,

Matt McDonald

Creator of AGFPRO

President of Axis Game Factory LLC