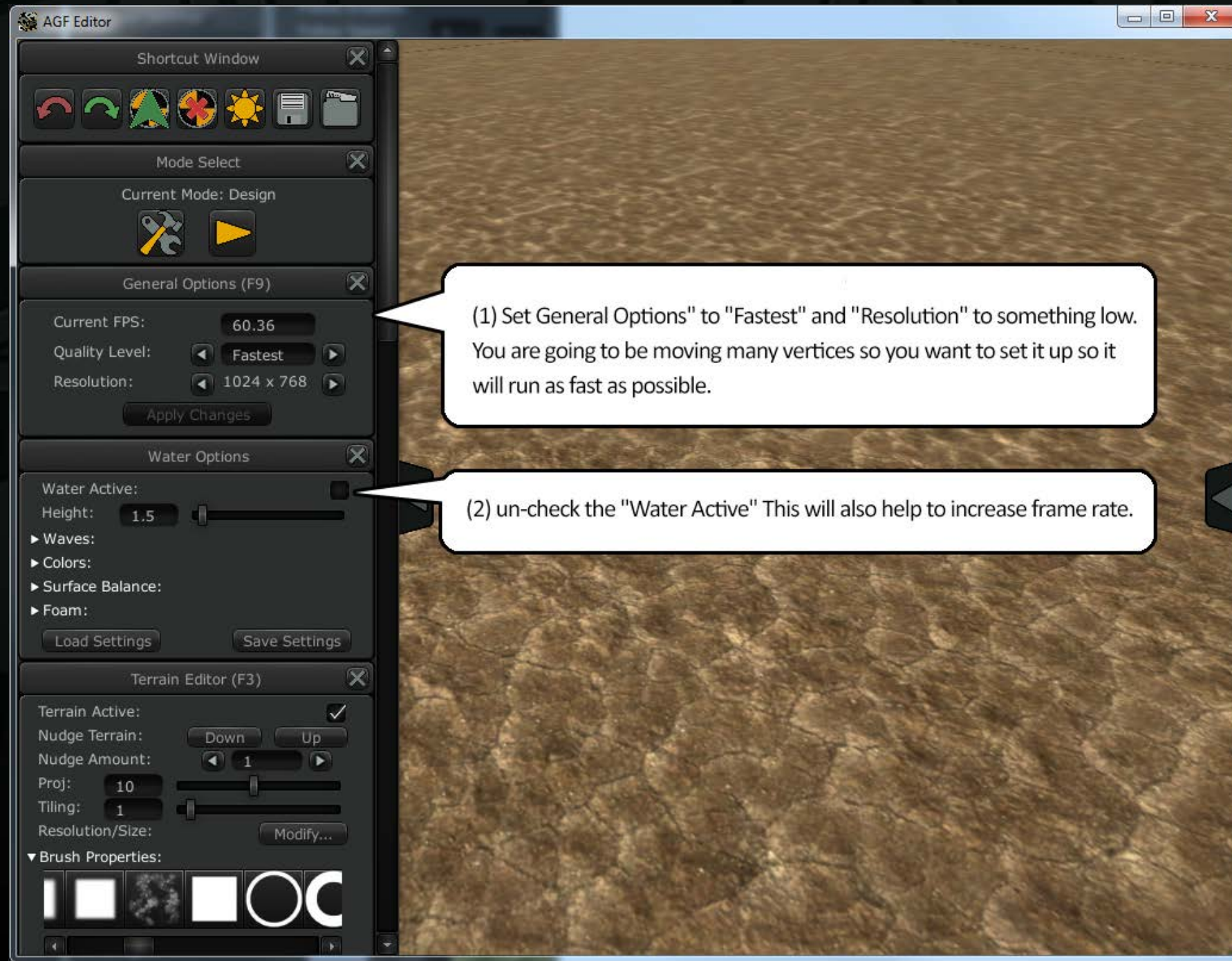


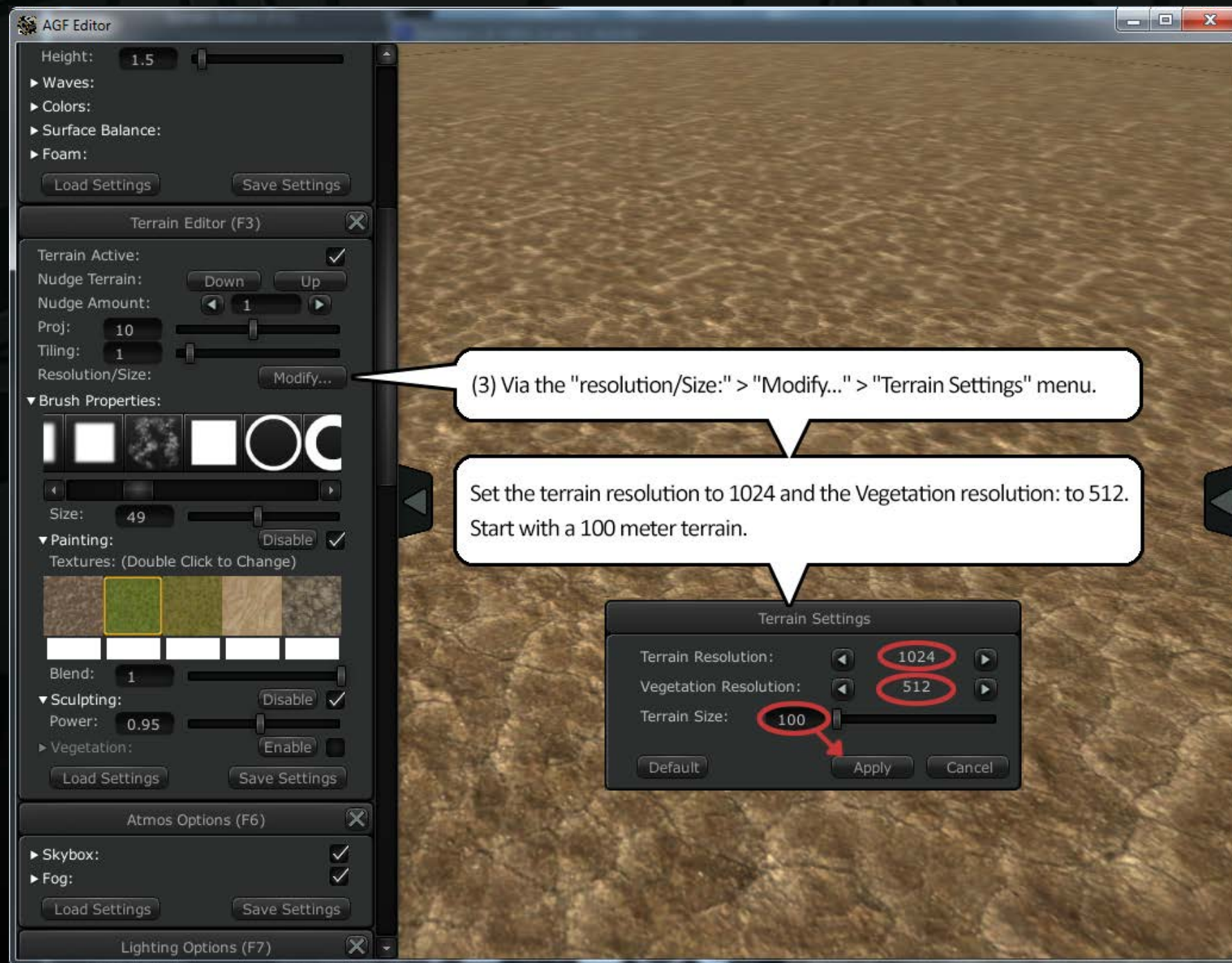
AGFPRO Tutorial 006

How to make very large rolling terrains in AGF quickly

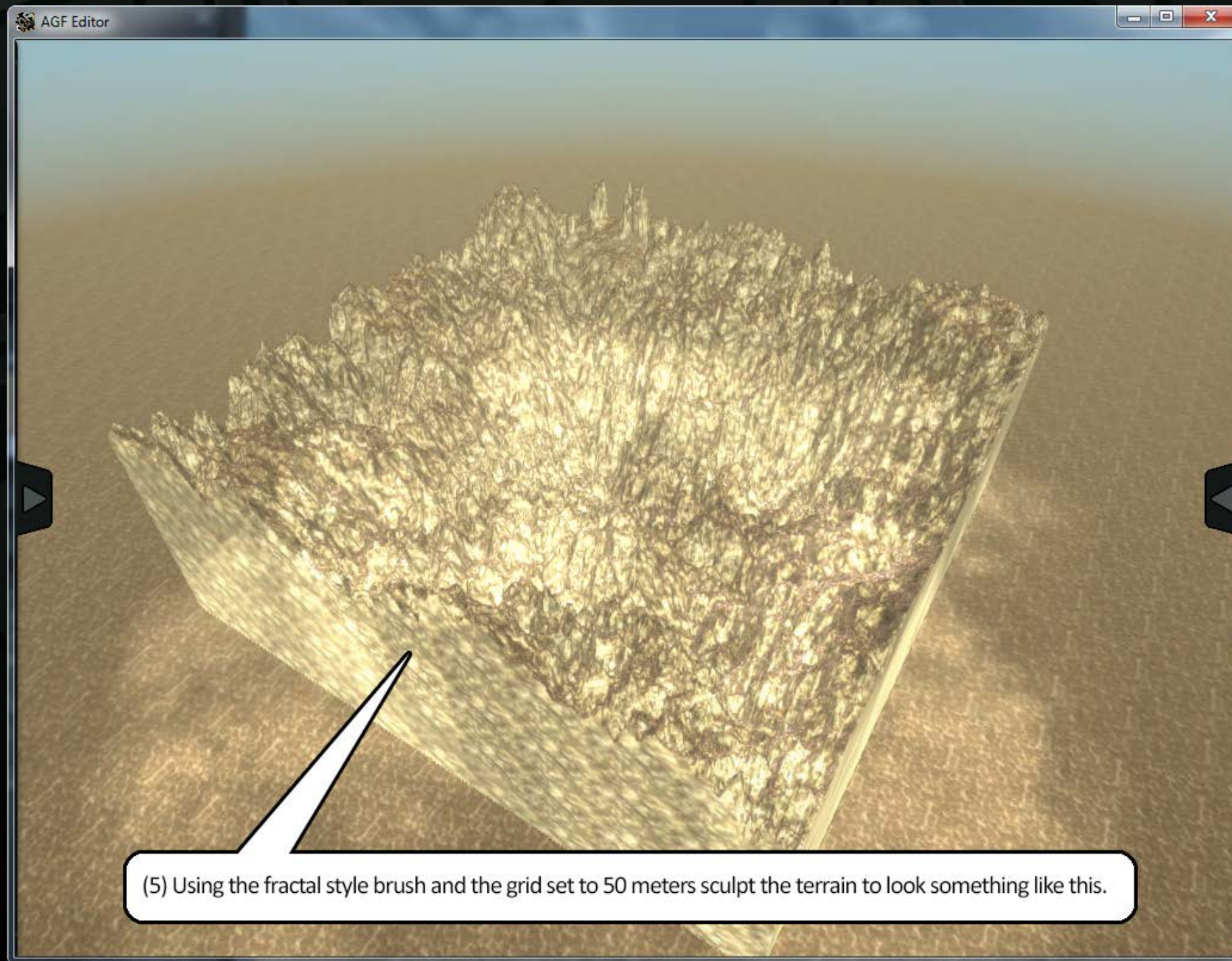
- Setting up AGF for fastest feedback
- Using the Modify Menu in the Terrain Editor
- Sculpting the Terrain
- Adding Textures and Vegetation
- Play Testing the completed Terrain

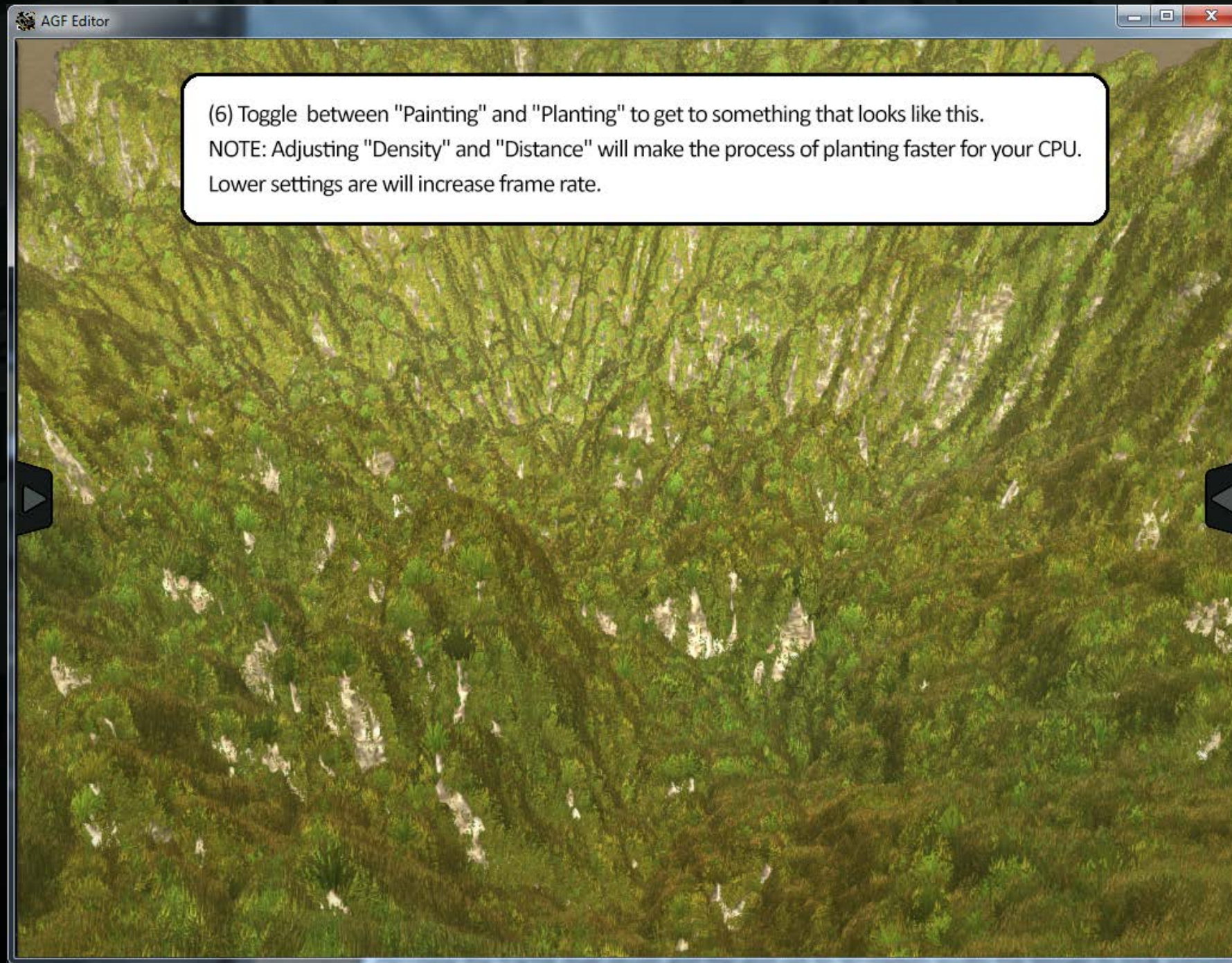














(7) Go back to the "resolution/Size:" > "Modify..." > "Terrain Settings" menu. Change 100 to 1000 and click "apply". NOTE: Only change the "Terrain Size" Changing the "Terrain Resolution" and "Vegetation Resolution" will reset the entire height map and result in loss of work.

